2D Motion Graphic Diploma

Take graphic design to the next level using motion. Learn how to use visual effects, animation, and cinematic techniques to bring designs to life.

Discover how to develop innovative ideas for moving content and make products engaging and exciting as a motion graphics artist.

Training Solutions:

√ Offline Classroom Instructor-Led Training in our labs or onsite Locations.

√ Virtual Instructor-Led Training Via Virtual Video Conferencing Tools.

- Premuim Training Services Accredited from Global Technology Vendors.
- Best Rated Experts & Certified Trainers in Egypt.
- Official Training Hours, Practice Labs, Hands-on Learning.
- CLS Training Classrooms are designed with High Edge PCs and Training Facilities.
- Return on Training Investment is Guaranteed to boost performance.



ADOBE PHOTOSHOP course Outline:

- · Working with UI and Workspaces
- Setting up a file for Motion Graphics
- · Navigating the image area
- · Using the Layers panel
- · Transforming Layers
- Working with Selection Tools
- · Applying a layer style
- Typographic Design
- Layer Mask and Clipping Mask
- Using Smart Filters
- Working with Adjustments Layers
- · Integration with Adobe After Effects

ADOBE ILLUSTRATOR course Outline:

- Working with UI and Workspaces
- Setting up a file for Motion Graphics
- Working with Layers and Artboards
- · Selection Tools and Isolation mode
- · Transforming Artworks
- Creating Shapes
- Working with Pen Tool
- Shape Builder Tool

ADOBE AFTER EFFECTS course Outline:

- Working with UI and Workspaces
- Creating New Compositions
- Working with Compositions
- Building Complex objects with Pre-compose
- Using Project Panel and Importing files
- Editing Videos and Working with Timing
- Using Keyframes Interpolation · Motion Sketch, Smoother and Wiggler
- Previewing your Animation
- Using Timeline Panel and Working with Layers
- Using Masks and Track Mattes
- · Working with Blending Modes
- Adding a Reflection and Vignette
- · Working with Effects

ADOBE PREMIERE PRO course Outline:

- Introduction to Editing Movies
- · Working with UI and Workspaces
- · Setting up a project and sequence
- · Importing Files

MAXON CINEMA 4D Lite course Outline:

- Introduction to 3D Space
- Working with UI and Layouts
- · Setting up a project
- Types of Viewports
- Objects Transforming
- Editing Primitive Objects

Overview:

- How do motion graphics artists create those polished animated
- Dig into the roots of animation in this course for animators, motion graphics artists, and visual effects designers of all levels.
- learn the basic concepts of animation and what makes things move—and the features you'll find in almost every animation

Training:

- In this course you will learn how to use those same tools to create your own dynamic, high-energy Motion Graphics.
- Then combine it all in After Effects, along with a few special effects.
- · This workflow mimics a real post-production environment and allows a more intermediate look at the mograph module and an opportunity to take your motion graphics knowledge to the

· Audience Profile:

Who should enroll

· Knowledge and Experience using Adobe Photoshop and Adobe Illustrator.

Prerequisites:

- Be determined to learn Motion Graphics using After Effects
- Be Ready to create all the projects in the practice activities
- · No Prior Knowledge of After Effects is required

